

4

KATSUHIRO OTOMO



# AKIRA

KATSUHIRO OTOMO



**BOOK  
FOUR**



DARK HORSE COMICS®



translation and english-language adaptation  
**YOKO UMEZAWA, JO DUFFY,  
 and DARK HORSE COMICS**

graphics adaptation and sound effects lettering  
**DAVID SCHMIT for DIGIBOX  
 and ÉDITIONS GLENAT**

digital lettering and additional graphics adaptation  
**DIGITAL CHAMELEON  
 and DARK HORSE COMICS**

**publisher**  
**MIKE RICHARDSON**

**original series editor**  
**KOICHI YURI**

**editor**  
**CHRIS WARNER**

**consulting editor**  
**TOREN SMITH for STUDIO PROTEUS**

**collection designer**  
**LIA RIBACCHI**

**art director**  
**MARK COX**



## AKIRA BOOK FOUR

© 2001 MASH-ROOM Co. Ltd. Translation and English-language adaptation © 1989, 1990, 1992, 2001 MASH-ROOM Co. Ltd. and Kodansha Ltd., Tokyo. Graphics adaptation © 2000 Editions Glenat. All other material © 2001 Dark Horse Comics, Inc. All rights reserved. Publication rights arranged through Kodansha Ltd., Tokyo. Originally published in Japan in 1983 and 1986 in *Ryūgō Magazine* by Kodansha Ltd., Tokyo. No portion of this publication may be reproduced, in any form or by any means, without the express written permission of the copyright holders. Names, characters, places, and incidents featured in this publication are either the product of the author's imagination or are used fictitiously. Any resemblance to actual persons (living or dead), events, institutions, or locales, without satirical intent, is coincidental. Dark Horse Comics II and the Dark Horse logo are trademarks of Dark Horse Comics, Inc., registered in various categories and countries. All rights reserved.

The artwork of this volume has been produced as a mirror image of the original Japanese edition to conform to English-language standards.

Published by Dark Horse Comics, Inc., 10956 L.E. Main Street, Milwaukee, WI 53222 • www.darkhorse.com

To find a comics shop in your area, call the Comic Shop Locator Service toll-free at 1-888-286-4226

First edition, September 2001 • ISBN 1-56971-526-2

Printed in Canada • 10 9 8 7 6 5 4 3 2 1

# THE STORY SO FAR

Thirty-eight years after a cataclysmic explosion levels Tokyo and triggers World War III, Neo-Tokyo prepares for the first postwar Olympic games, a stadium being erected on the original blast site. While making an illegal run into the area, a motorcycle gang led by Kaneda encounters an aged and ailing child with fantastic telekinetic power and the number 26 tattooed on his palm. Kaneda's friend Tetsuo is injured and the child vanishes. The military arrives and takes Tetsuo for medical attention. Later, Kaneda meets the beautiful Kai, part of an underground group opposed to Neo-Tokyo's new order. A second meeting with 26 escalates into mayhem as a team led by the mysterious Colonel arrives to capture the child, named Takashi, by utilizing another child psychic, Masaru. Amidst the ensuing psychic storm, Kai and her associate Ryu fight their way to safety and Kaneda manages to escape, taking a capsule dropped by Takashi. A friend of Kaneda's fails to identify the drug, but it is clearly lethal.

When tests reveal Tetsuo's immense psychic potential, the Colonel takes him to a special facility where yet another child paranormal, Kyoike, foretells the awakening of Akira, a boy whose godlike psychic abilities destroyed Tokyo. Number 28 of a secret experiment gone wrong, Akira sleeps in frozen stasis in a complex deep beneath the Olympic site.

Growing paranoid and unstable, Tetsuo's dormant powers suddenly switch on and, steeped in growing pain, he escapes the facility, leaving a trail of death. Wandering the streets in agony, Tetsuo murders a rival gang member in a grisly psychic explosion and the terrified gang crown the superhuman madman their new leader, who unleashes them in a violent rampage against the other bika gangs. Kaneda organizes the gangs to fight back, but Tetsuo dispatches them, killing Tetsuo's friend Yamagata. Enraged, Kaneda shoots Tetsuo, who unleashes a tornado of destruction. The Colonel's forces arrive to find the wounded Tetsuo screaming for drugs to ease his pain. Kaneda attacks again, and in the struggle the mystery super-

drug drops from his pocket. Tetsuo swallows it and goes into a massive seizure, but miraculously survives, his pain quelled. The Colonel offers to supply Tetsuo with the drug and training to help utilize his power. Tetsuo, realizing he has few alternatives, becomes Number 41. The Colonel takes Tetsuo, Kaneda, and Kai to the laboratory facility and sequesters Kaneda and Kai.

Meanwhile, Nezu, the resistance leader, meets with Ryu, who reports of suspicious military activity at a site adjacent to the stadium. Nezu is summoned by Lady Miyako, a mystical figure who shares visions of an impending disaster that cannot be averted. Akira's awakening draws closer.

Tetsuo's power grows at an astonishing rate, evidenced by the self-healing of his deadly bullet wound. Tetsuo leaves of Akira and the other psychics, and he becomes obsessed with facing them. The children, sensing Tetsuo's potential for freeing Akira, use their abilities to free Kai and Kaneda and lead them to a secret army where they procure a laser rifle to destroy Tetsuo. Tetsuo finds and confronts the children, who are with the Colonel. Tetsuo recognizes Number 28 and torments the children, whose powers are no longer his match. Tetsuo demands to meet Akira. Kai and Kaneda crash the party and attack Tetsuo with the laser. Teleporting from beneath collapsing rubble, Tetsuo falls from the skyscraper facility and plunges to the ground below, but is completely unharmed.

One of the Colonel's agents secretly helps Kaneda and Kai to freedom, but the Colonel soon forgets about them when he discovers that Kaneda has discovered Akira's location. Kai leads Kaneda and their benefactor into the sewers, the hidden back door into the secret underground group. Tetsuo arrives at the facility, but guards and gangs are no match for his murderous psychic onslaught, and Tetsuo breaches the defense perimeter. He boards an elevator and begins the long descent to Akira's sleep chamber. The Colonel arrives in force, and his troops attack Tetsuo, who repels the assault with ease. Scientists discover to their horror that the temperature within Akira's chamber is rising. Akira is responding to Tetsuo's psychic vibrations!

The chamber cracks and releases deadly subzero refrigerant, forcing Kai, Kaneda, and the surviving troops to flee the facility. Tetsuo, unharmed by the lethal cold, reaches the chamber. The cold barrier melts and Akira emerges, dazed after his decades-long sleep. Tetsuo helps the child to the outside world. A city-wide alert goes into effect as the frantic Colonel employs a last-ditch plan to stop the two by using the laser cannon of the military satellite S.O.L. to gun down Tetsuo and Akira. The weapon opens fire and the terrible blast finds Tetsuo's arm, tearing it to shreds. Kai and Kaneda find Akira and disappear into the city and find sanctuary in the home of Chiyoko, a powerful woman allied with the resistance.

Martial law goes into effect, and panic rules the streets. Everyone wants to find Akira, and for many reasons: to capture him, to destroy him. To use his terrible powers for personal gain. Chiyoko takes Kai, Kaneda, and Akira to Nezu's boat, a temporary safehouse. But Nezu betrays them and Lady Miyako by taking Akira and ordering his men to murder Chiyoko, Kaneda, and Kai. Only Chiyoko's strength and fighting skills — and a little well-placed vomit by the seacock Kaneda — keep the three alive. Knowing that Akira will be taken to Nezu's home, the three go on the offensive and capture Akira.

But the streets are now crawling with forces trying to find the young superhuman, both sides utilizing child psychics to track Akira down. After harrowing battles and narrow escapes, the Colonel along with Masaru, Kyoike, and Takashi at last corner Akira. Takashi greets his old friend, but the enraged Nezu, hiding in a nearby building, tries to shoot Akira rather than have him fall into the Colonel's hands. Nezu misses, his errant bullet finding the head of Takashi, who is killed instantly. His death triggers Akira's boundless power, and in an instant, a massive psychic wave surges through Neo-Tokyo, the destruction that obliterated the cannibal now revisited upon the glittering metropolis. The citizens, Kai, Kaneda, and the Colonel among them, struggle desperately to survive the holocaust. As the mainstream subsides, Akira sits alone at the nexus of the disaster. A lone figure approaches him through the vast field of wreckage. It is Tetsuo. And the two rise together into the air...



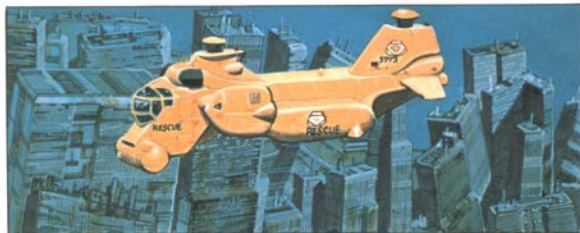
AKIRA

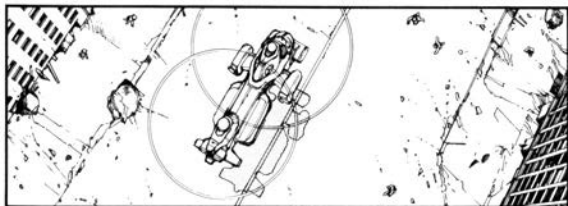


An aerial, isometric-style illustration of a city completely submerged in water. The water is a deep, solid blue. The city buildings, rendered in shades of grey and brown, are scattered across the landscape, some standing on small islands or peninsulas. The title 'AKIRA' is written in large, bold, white capital letters with a black outline, positioned in the upper left quadrant. Below it, 'BY KATSUHIRO OTOMO' is written in smaller, black capital letters.

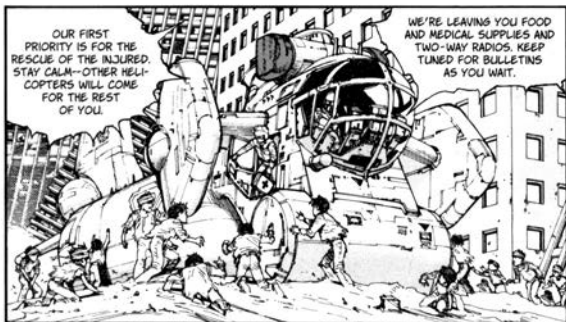
# AKIRA

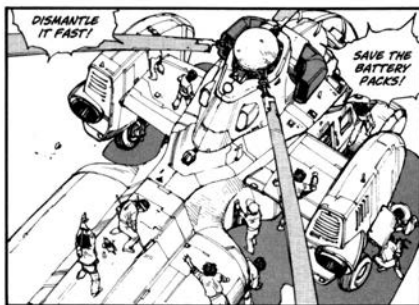
BY KATSUHIRO OTOMO

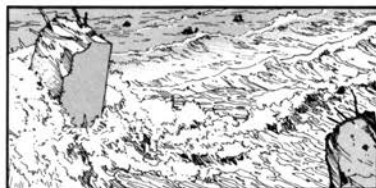
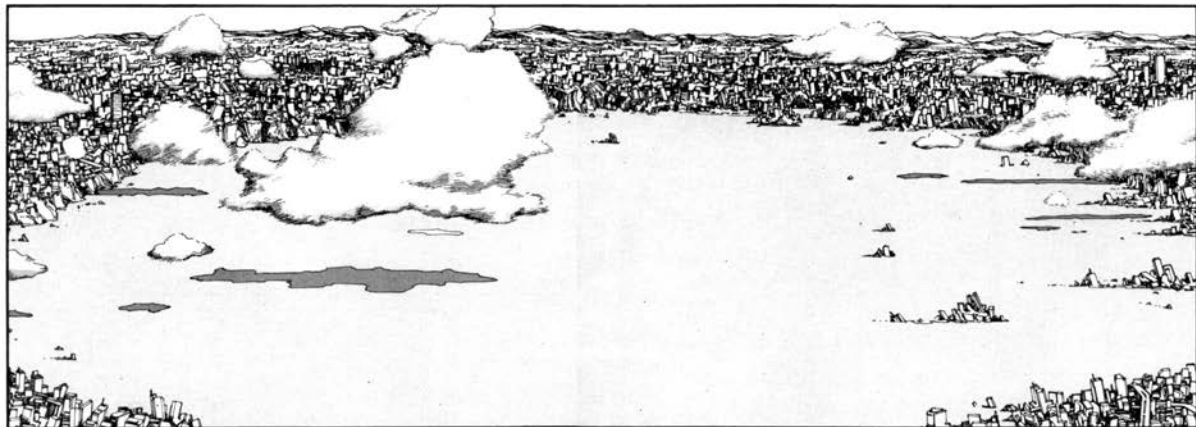




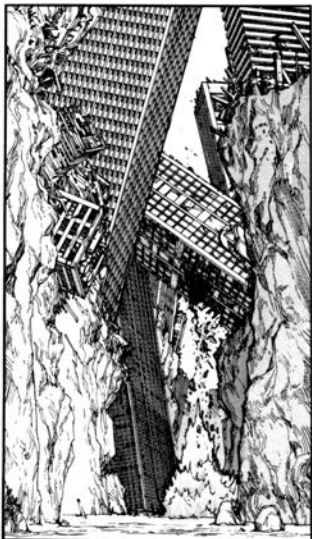
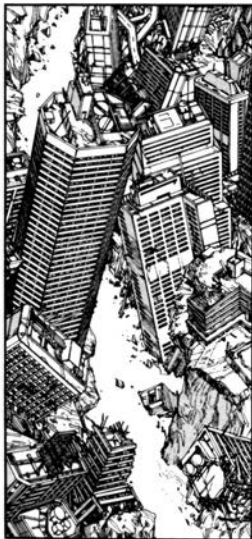
















HERE'S  
WHERE WE  
DIVIDE INTO  
PAIRS.

NO CONTACT  
UNDER ANY CIRCUM-  
STANCES BETWEEN  
THE VARIOUS TEAMS.  
IF ANY OF US  
CROSS PATHS...

...WE ACT AS  
STRANGERS. IF  
YOUR BUDDY DIES,  
CARRY ON THE  
MISSION ALONE.  
THE MISSION  
IS ALL THAT MATTERS!

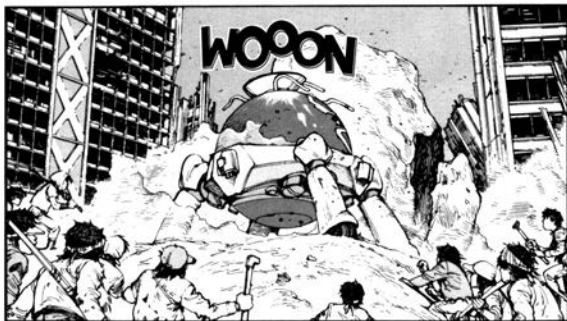


RELAY AS MUCH  
INFORMATION AS  
POSSIBLE ABOUT  
AKIRA TO HEAD-  
QUARTERS. NOW,  
CLEAR OUT!



EH?







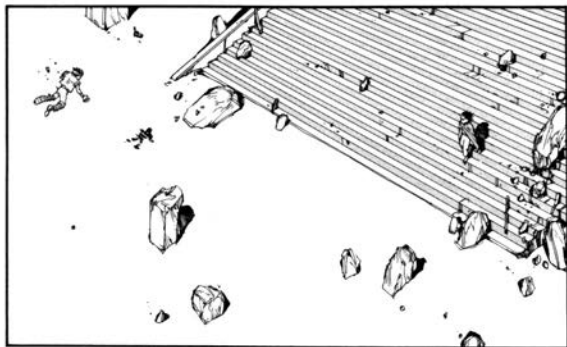




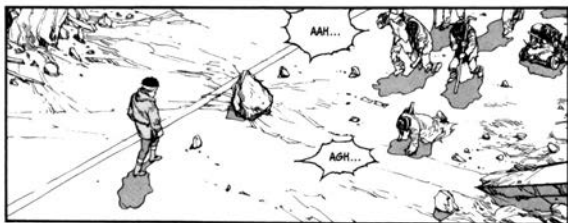
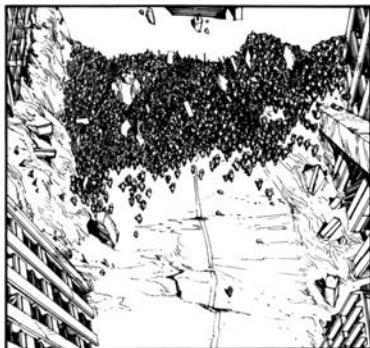






























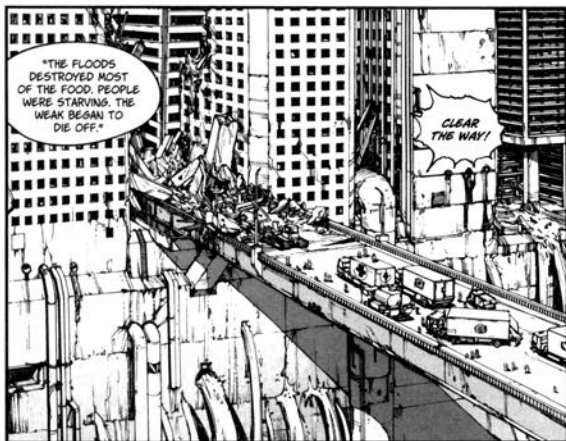






















TAKE ME  
WITH YOU!  
PLEASE!



C-COLONEL  
...!

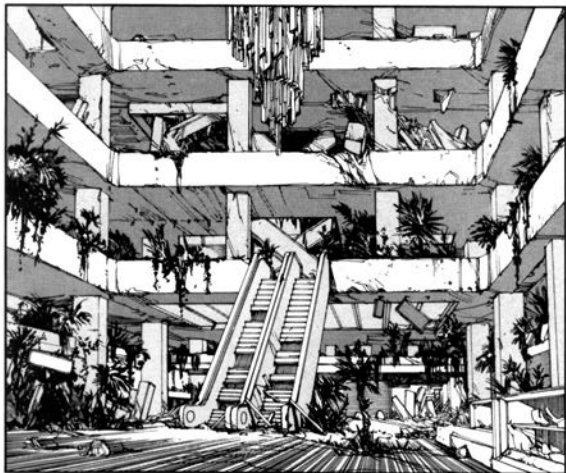


IT'S TOO  
LATE. I CAN'T  
HELP YOU.



COLONEL...

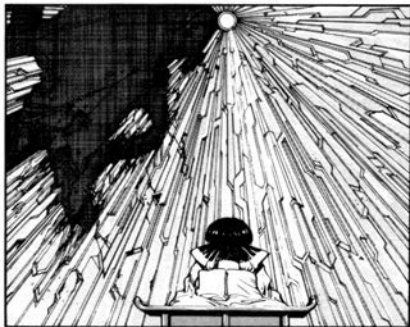






















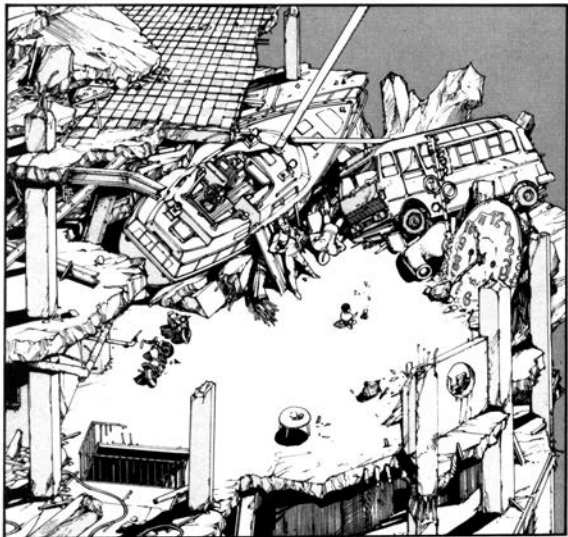










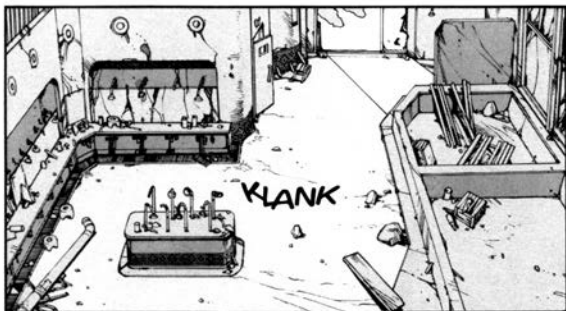








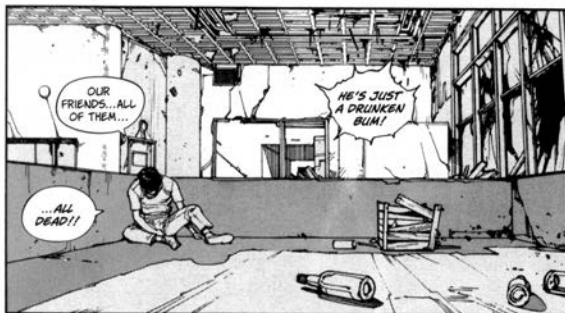
















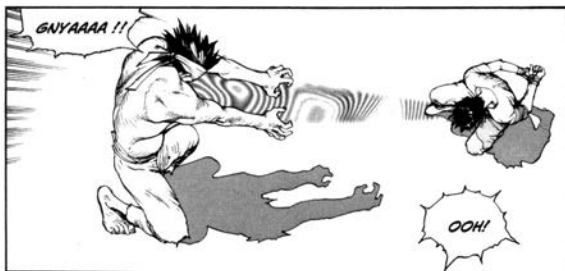




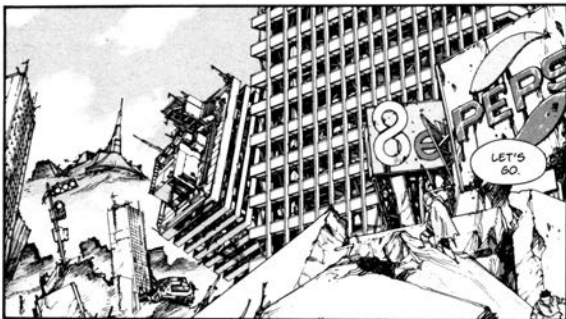
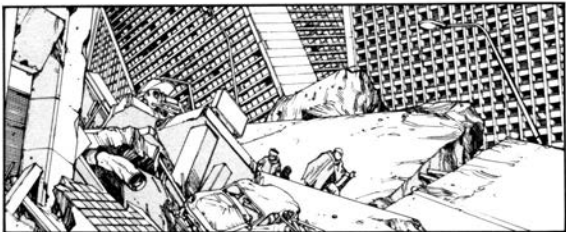




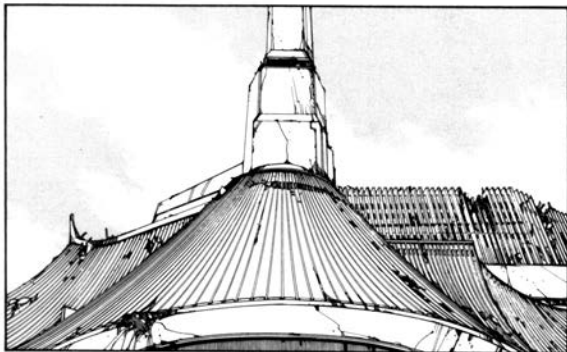








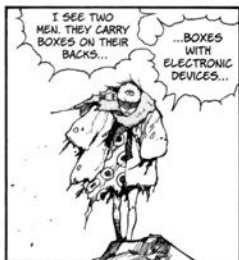


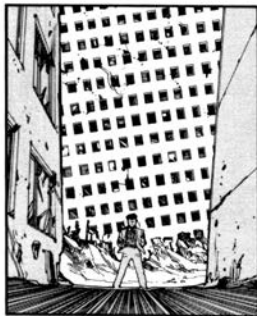


























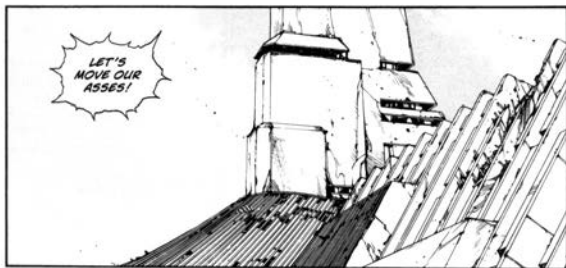
















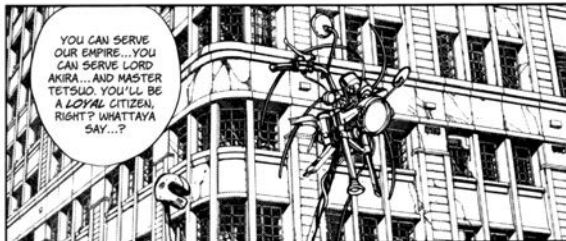


















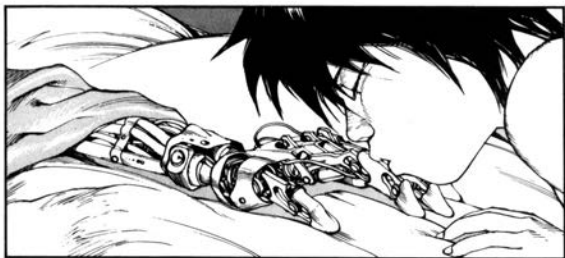


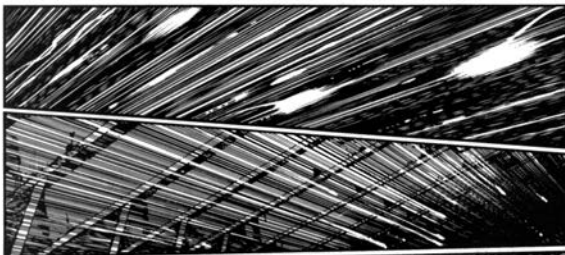




























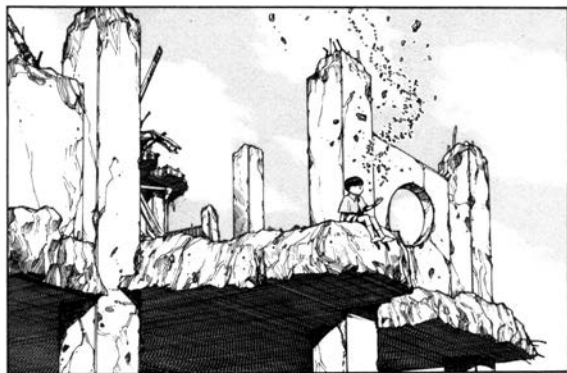


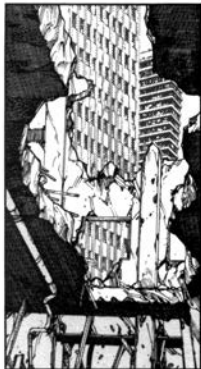


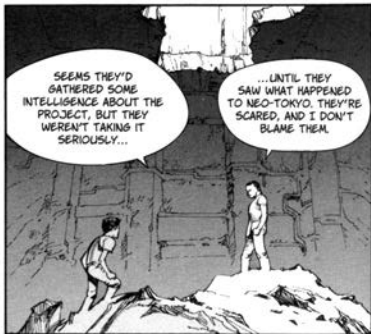
















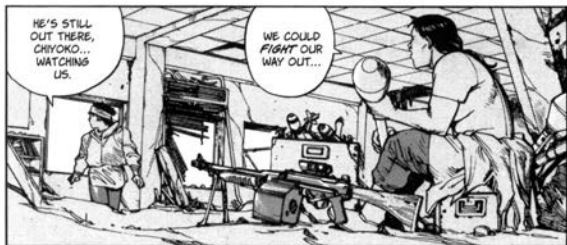
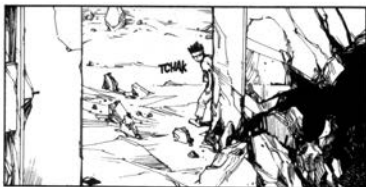
















YOUR WORRIES ARE OVER! NO MORE CHILDREN TO FEED, NO MORE TAXES TO PAY, NO MORE NOTHING! HEE HEE!



WHERE'D HE COME FROM?!



HEH HEH...



ALL RIGHT!

















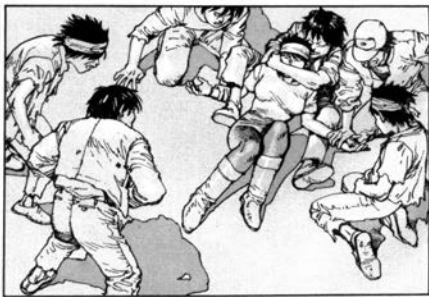


















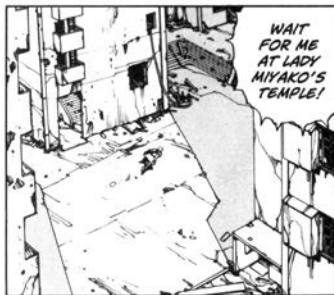


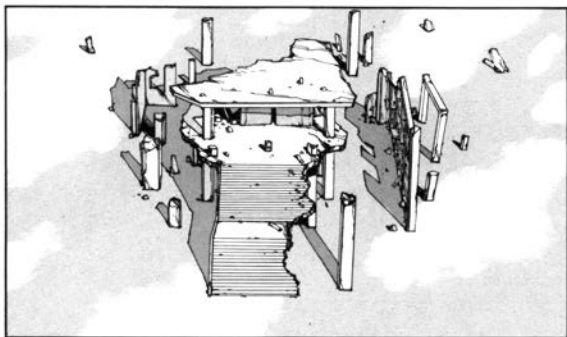








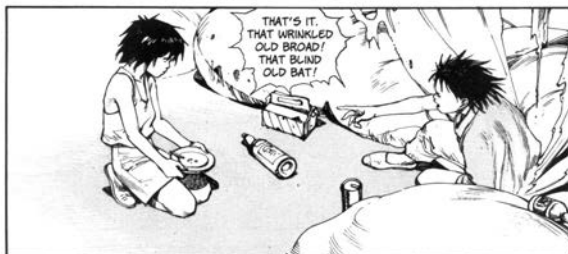




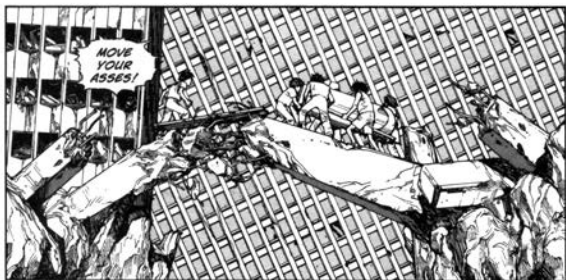












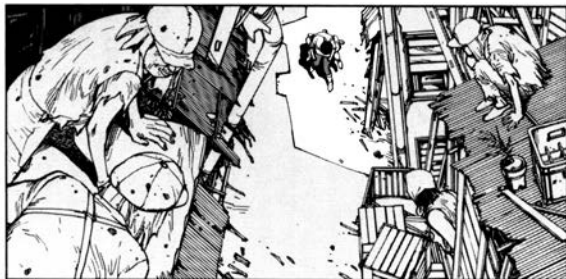


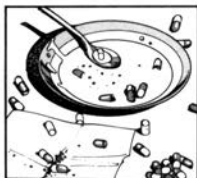


















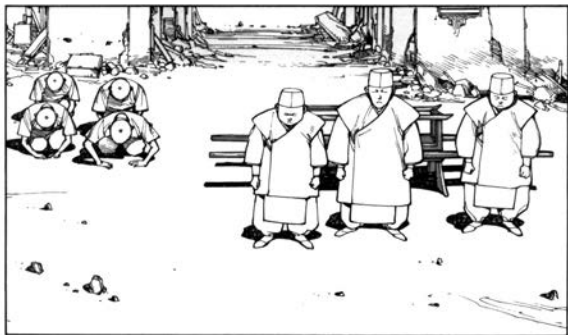
















YOU,  
HONORED  
LADY, ARE  
KEI, ARE  
YOU NOT?



HOW DO YOU  
KNOW MY  
NAME?!



THERE  
SHE IS!



SHIT!  
THEY'RE  
HERE!

3GASPE

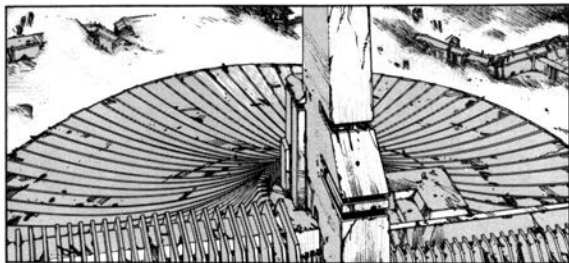
STOP!

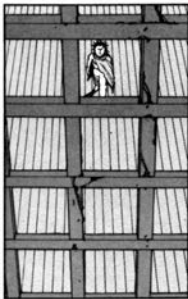


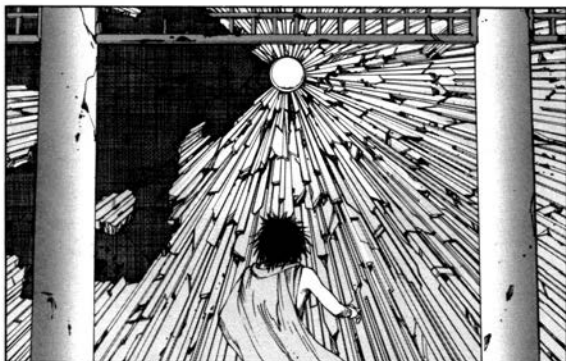
DON'T  
SHOOT  
THEM!

WHY  
NOT  
?!











HAVE...  
YOU SEEN IT  
TOO?



LONG, LONG  
AGO... WHEN I  
WAS STILL IN THE  
LABORATORY...



NOW, I DO  
NOT SEE SO  
CLEARLY...



FOLLOWING  
MANY EXPERIMENTS,  
MY GROWTH WAS  
STUNTED AND MY  
VISION DIMMED. BUT  
I SURVIVED...



...AND TODAY I  
SEE THE WORLD WITH A  
CLARITY INFINITELY GREATER  
THAN BEFORE. I ACQUIRED A  
FORM OF CLAIRVOYANCE--  
A SECOND SIGHT.



I WANT  
THAT POWER.  
THAT'S WHY  
I'M HERE.

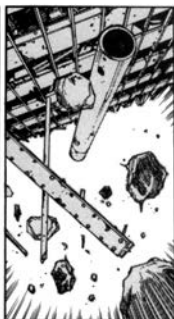


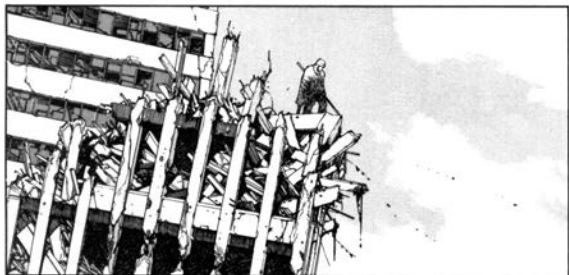
I SEE...  
WHAT SUBJECT  
INTERESTS  
YOU?



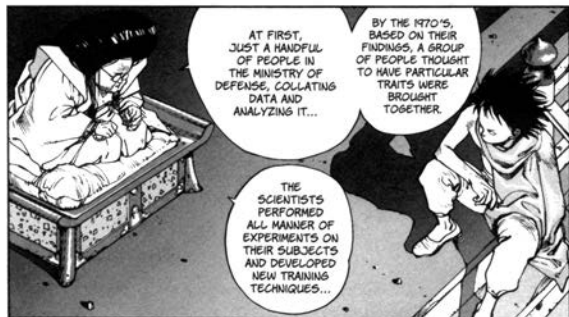
AKIRA

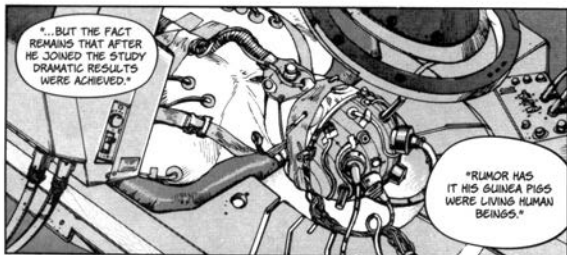


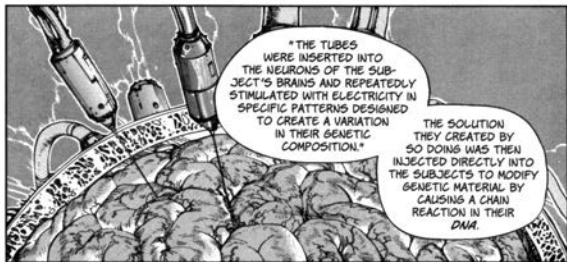


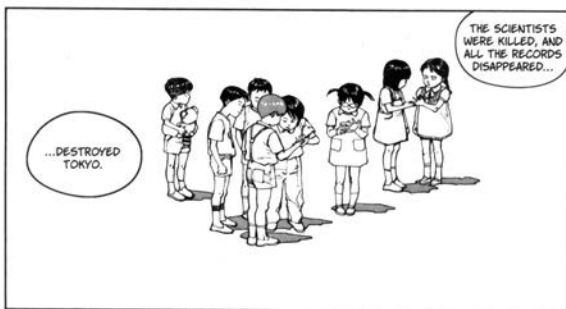


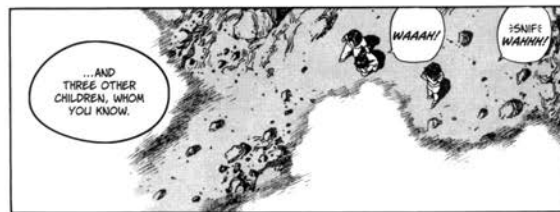
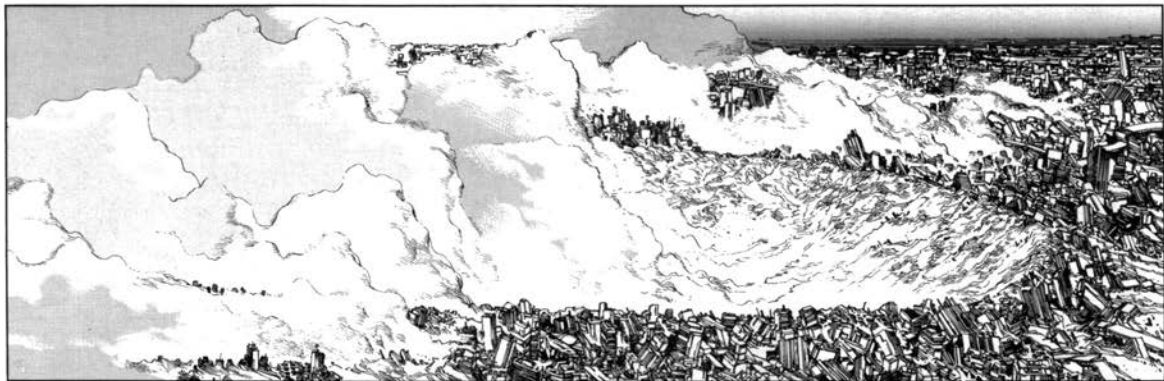


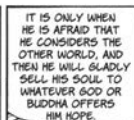
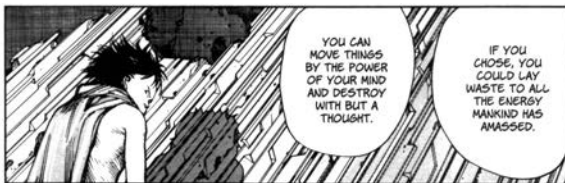
















THE  
UNIVERSE  
FLOWS TOWARD  
THE ULTIMATE  
CONCLUSION.

WHAT IS HIGHER  
BECOMES LOWER...  
DESTINY GROWS THIN...  
ORDER SEEKS ENTROPY...  
THE ULTIMATE TREND  
TOWARD THE UNIFORMITY  
OF ALL THINGS IS  
INEVITABLE AND  
IRREVERSIBLE.



MEN GATHER  
TOGETHER AS  
THOUGH THEY WOULD  
REVERSE THE COSMIC  
STREAM, BUT IN TRUTH  
THEY ARE ONLY  
DRIFTWOOD.

YET, EVEN  
AS THE STREAM  
SWEEPS THEM  
ALONG...



...THEY POSSESS  
ONE POWER CAPABLE  
OF STOPPING THE  
STREAM.



WHEN THIS POWER IS  
USED, THE STREAM WILL  
STOP FOR AN INSTANT...AND  
THEN RESUME ITS COURSE  
WITH REDOUBLED  
INTENSITY.



WHEN IT IS  
BEFORE THEM, PEOPLE  
RECOGNIZE THE STREAM  
FOR WHAT IT IS AND  
FEAR ITS POWER...

...AS YOU'VE  
ALREADY  
SEEN.





LOOK  
BEYOND  
FORM AND  
CONSIDER  
SUBSTANCE.

AKIRA IS  
NOT IN THE  
STREAM.



THAT  
STUFF ABOUT  
STREAMS AND  
VISION IS JUST  
METAPHYSICAL  
BULLSHIT!

I WANT  
TO KNOW  
SOMETHING  
CONCRETE!  
WHAT THE  
HELL IS  
AKIRA?!



PEOPLE IN  
THE STREAM  
WILL NEVER  
UNDERSTAND.



WELL, YOU  
TALK LIKE  
YOU'VE GOT  
A HANDLE  
ON IT!

TELL  
ME WHAT  
ALL THIS  
MEANS!







TO EXERT YOUR FULL  
POWER, YOU MUST CLEANSE  
YOUR BODY OF INFLUENCES.  
WHEN YOU CAN OVERCOME YOUR  
OWN WEAKNESS, THE POWER  
WILL FLOW FROM YOU  
FREELY.



SHUT UP,  
YOU OLD BAG!  
I DIDN'T COME  
HERE TO LISTEN  
TO A LECTURE!



IF YOU  
WOULD BECOME  
CLOSE TO AKIRA,  
YOU MUST  
LEARN SELF-  
CONTROL.



...



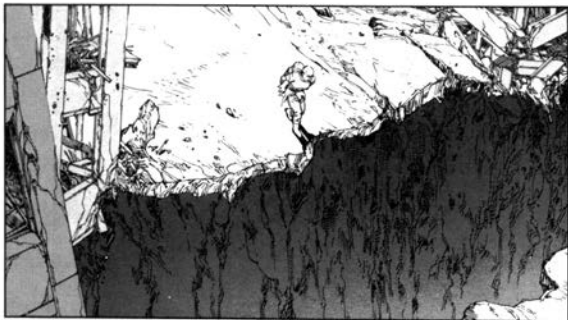






























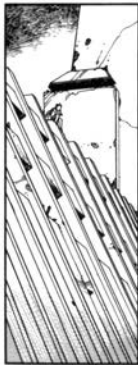








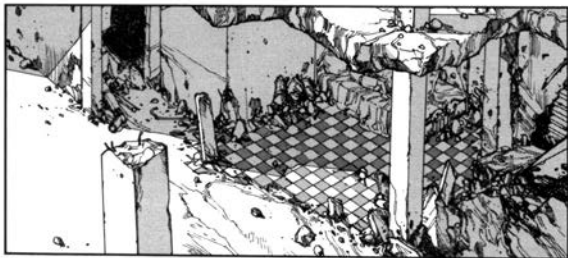




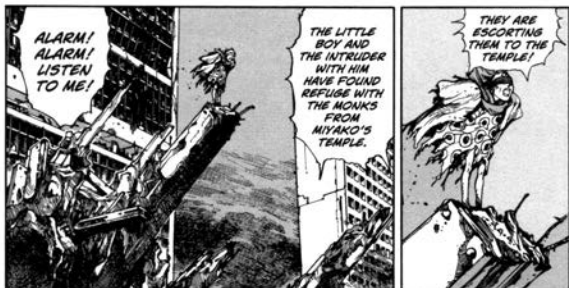


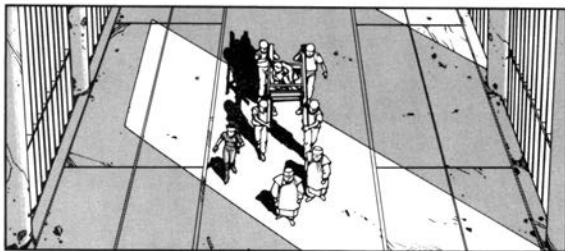


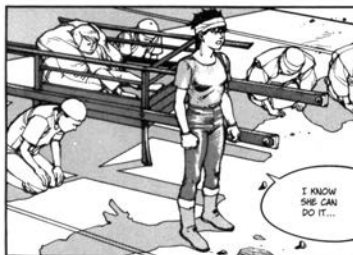








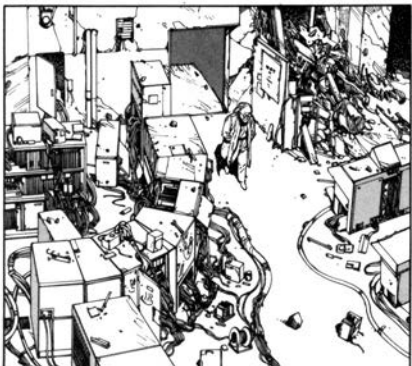




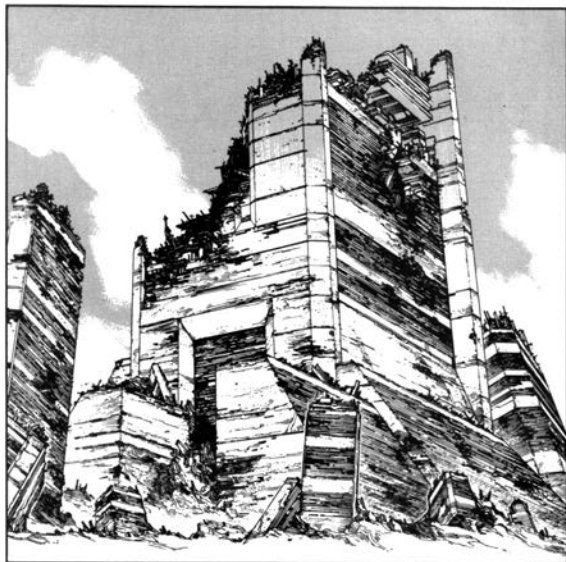
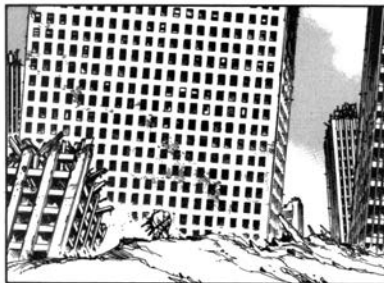




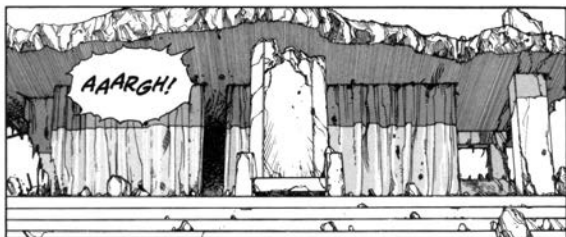


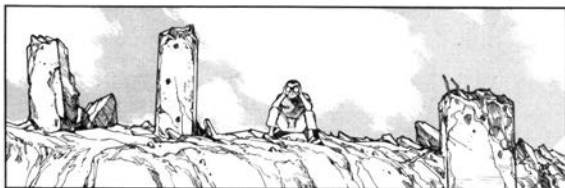
















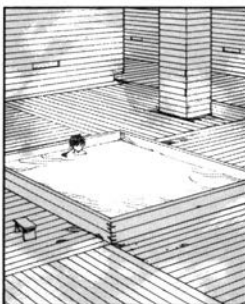
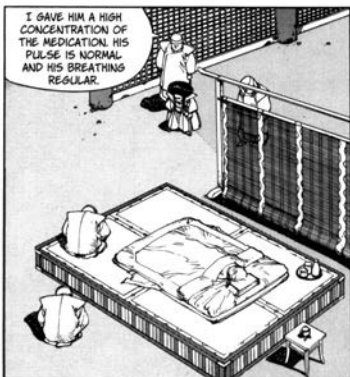


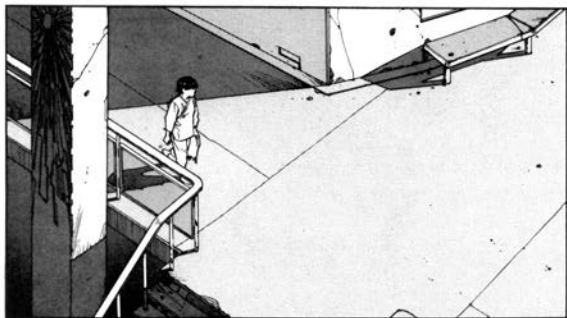


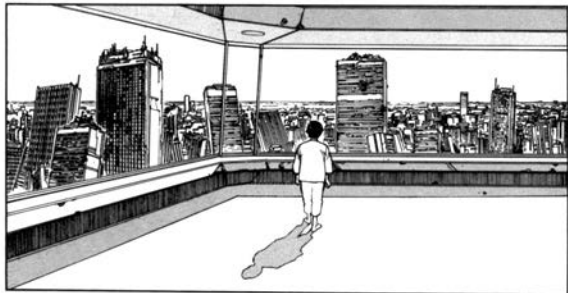
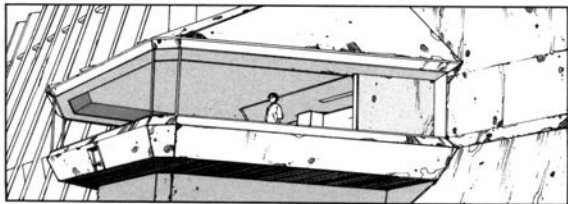












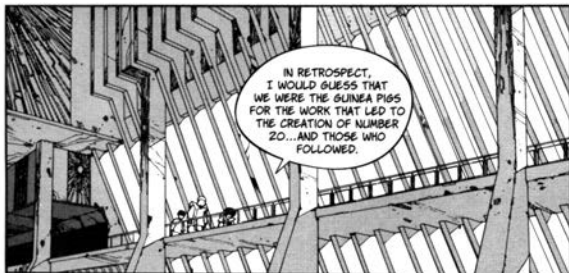


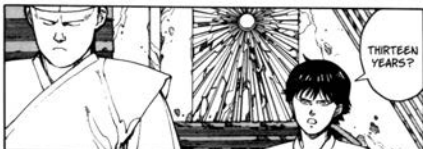


YOU MUST BE HUNGRY. WOULD YOU LIKE SOMETHING TO EAT?

I'M FAMISHED.









A DREAM  
COMPOSED OF  
FRAGMENTARY  
IMAGES...

SCENES WITHOUT  
COHERENCE...OF AKIRA...  
NEO-TOKYO...TETSUO  
AND HIS ACOLYTES...THE  
FUTURE... THE UNIVERSE...  
AND OF YOU, MY DEAR,  
AND YOUR YOUNG  
FRIEND--KANEDA.



KA...  
KANEDA?!



WHAT DO YOU  
KNOW ABOUT  
HIM?

DO YOU WHAT  
HAPPENED TO  
HIM?



HE'S  
BEYOND THE  
BOUNDARIES  
OF THIS  
WORLD!



TAP  
TAP



...FOR THE  
MOMENT...



GLORY  
TO YOU!

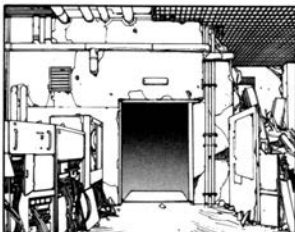
LADY  
MIYAKO!















...O-OHH...



WHAT WERE YOU PLANNING TO DO WITH THIS?



TO KILL THAT ABOMINABLE CHILD!

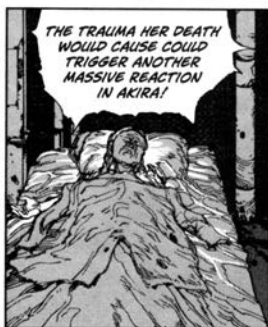


WHY?!



SHE AND OTHERS LIKE HER CAUSED THIS SHIT!

KILL HER RIGHT NOW!



THE TRAUMA HER DEATH WOULD CAUSE COULD TRIGGER ANOTHER MASSIVE REACTION IN AKIRA!



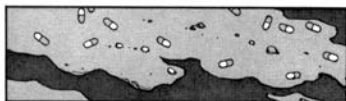
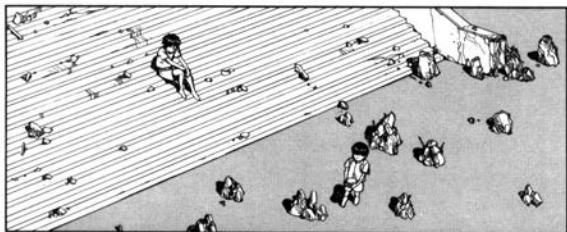
FOOL! DON'T YOU UNDERSTAND ANYTHING?



AND IF IT DOES...?

I HAVE NOTHING LEFT TO LOSE!



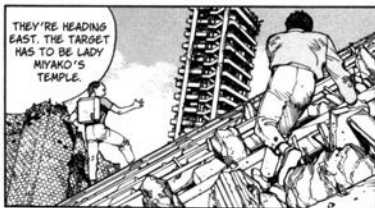


WHAT'S THAT  
FLOATING IN  
THE WATER?

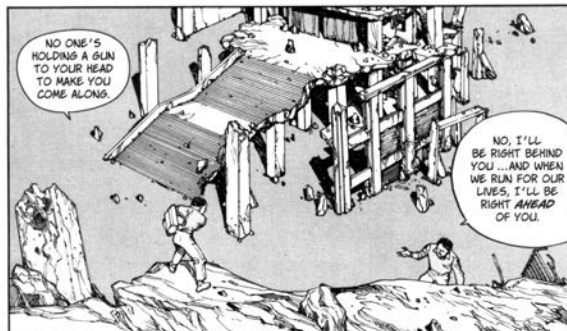
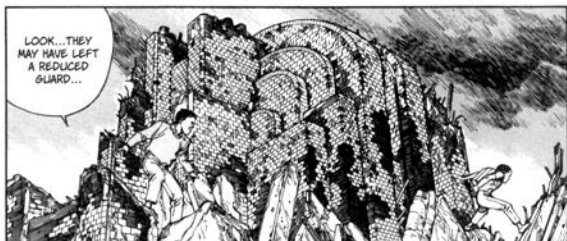




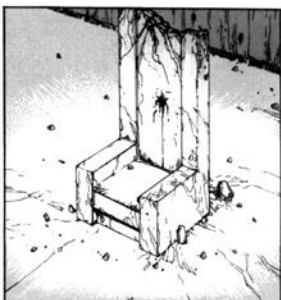


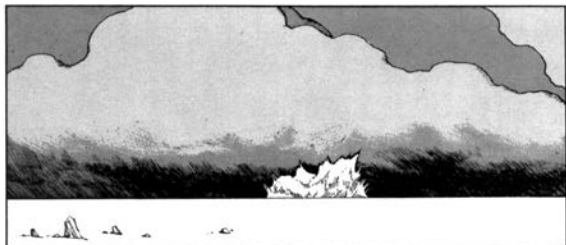














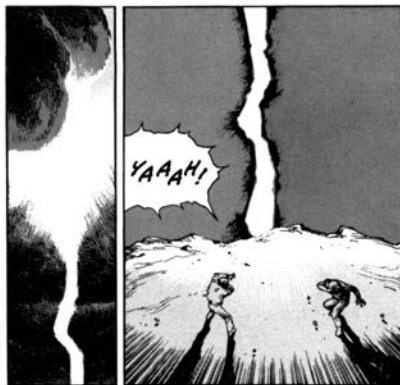








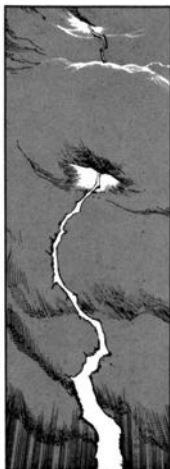
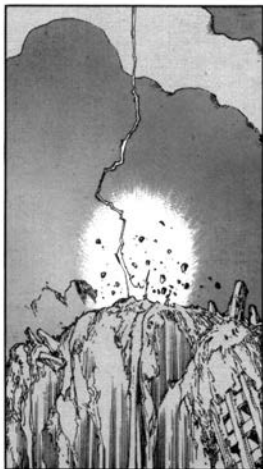








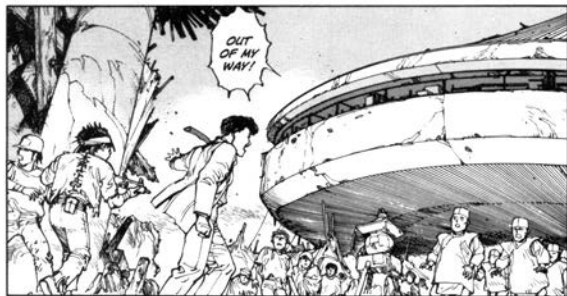


















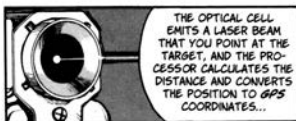
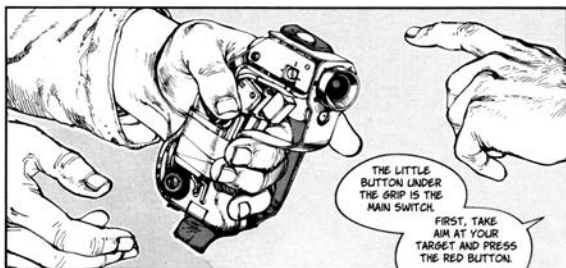


















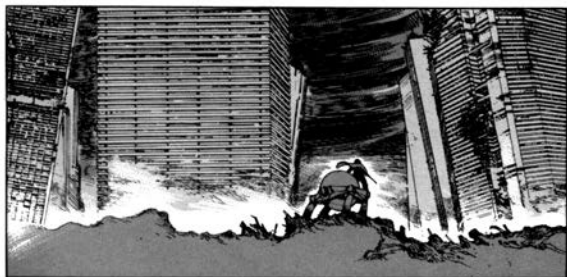
WHAT  
ABOUT THE  
WOMAN? IN  
MY OPINION,  
SHE NEEDS A  
TETANUS  
SHOT!



IF ALL GOES  
WELL, I'LL BE  
BACK WITH  
MEDICINE IN  
TWO OR  
THREE  
DAYS!



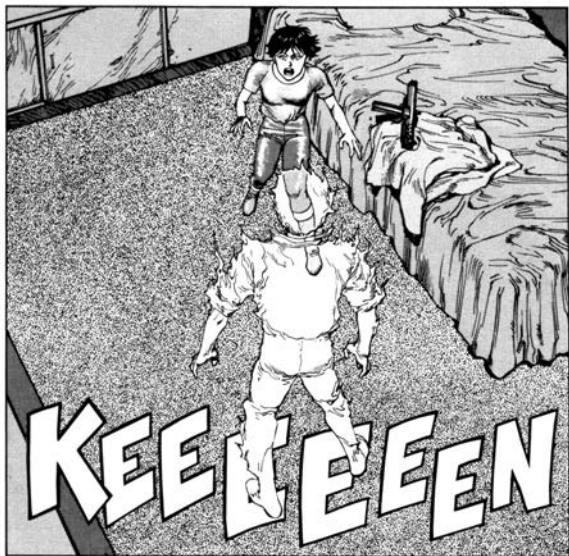
...







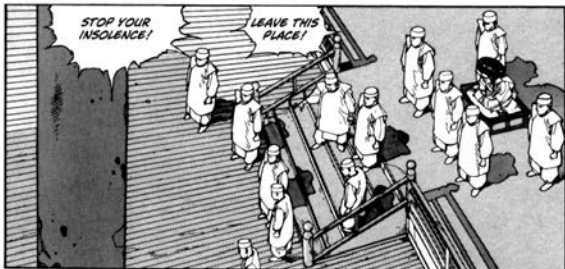




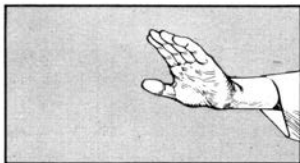










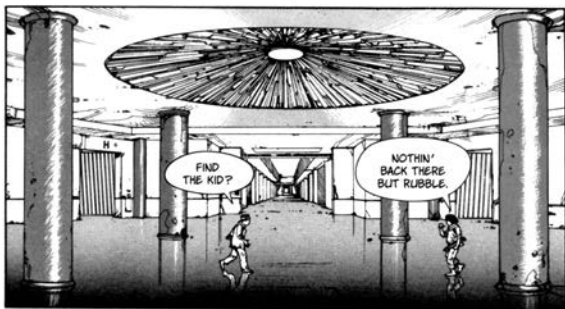


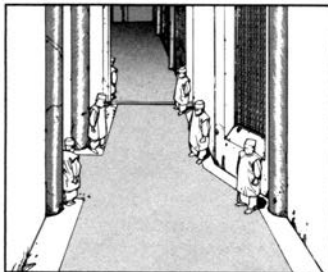




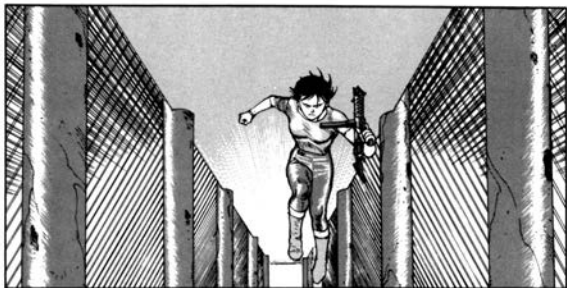






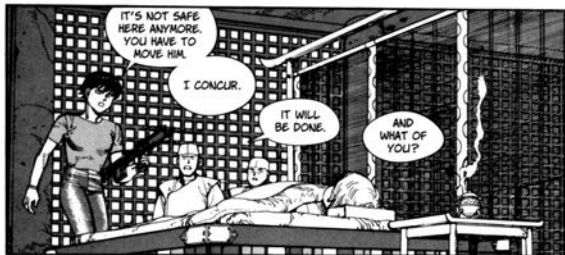
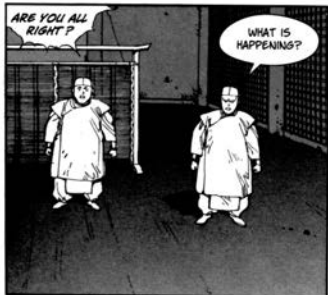








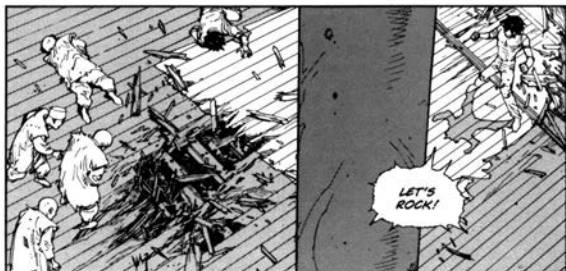


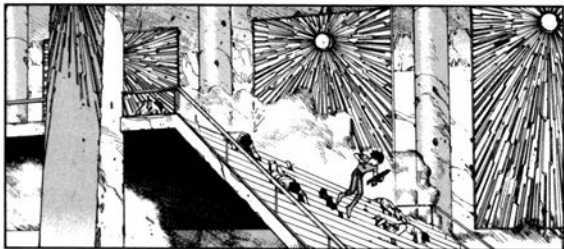


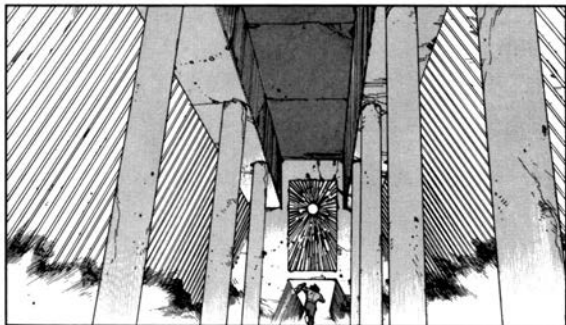
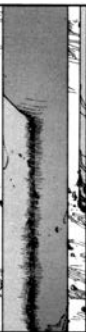




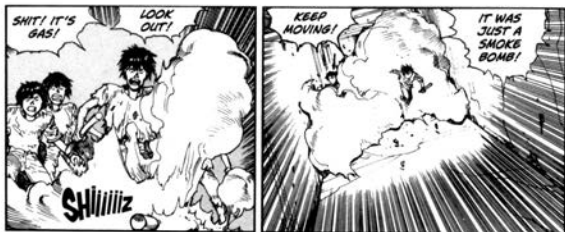


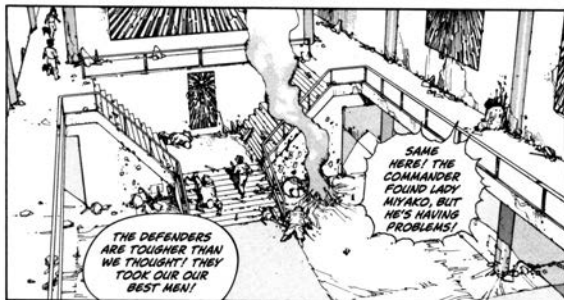














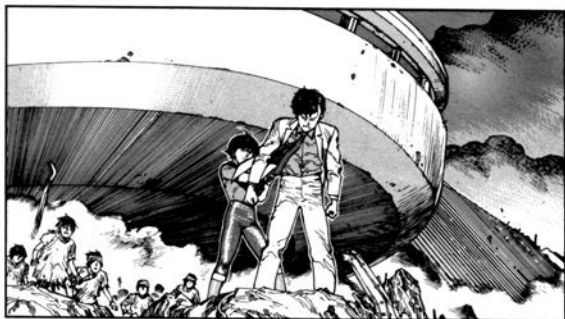




























WE CAN'T GO ANYWHERE UNTIL WE TAKE CARE OF HIM!



WE HAVE TO SETTLE THE SCORE!



ALHN?



UH... BY THE WAY... WHAT BECAME OF KANEDA?



HE... DIDN'T MAKE IT TO SHELTER.

I DON'T THINK HE...



I ALWAYS THOUGHT HE WAS IMMORTAL, THAT GUY.



UH...



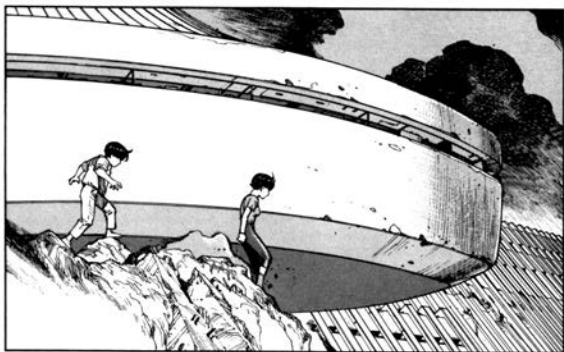
WHAT?



YOU TWO EVER DO IT?

OH, COME ON! NOT YOU, TOO?















BUT THEY'LL  
BE BACK, AND  
IN GREATER  
NUMBERS!

WE'RE NOT  
STRONG ENOUGH  
TO STAND UP TO  
THEM AGAIN.



AND NEXT  
TIME, TETSUO  
MAY COME,  
TOO.



DO  
YOU BELIEVE  
I COULD FORSAKE  
MY FOLLOWERS  
AND ALL THESE  
POOR PEOPLE  
WHO BELIEVE  
IN ME...

...JUST TO  
SAVE MYSELF?



THE ONES THEY  
WANT ARE YOU, ME,  
AND NUMBER 27.  
IF WE AREN'T HERE,  
THEY MAY LEAVE  
EVERYONE ELSE  
ALONE.

TOO MANY  
LIVES HAVE  
ALREADY BEEN  
WASTED!



TSS!



WHY WON'T  
YOU GUYS  
JUST LET  
ME IN?



















EVACUATE THE REFUGEES. DON'T ALLOW ANYONE ON THIS FLOOR! AND CLEAR AN ESCAPE ROUTE FOR LADY MIYAKO!

DO YOU THINK THE ENEMY MIGHT HIDE AMONG THE REFUGEES?



YES!

AND BRING NUMBER 27!



BRING HIM NOW!



...A-AH...AH...



NUMBER 19...

IF YOU STUBBORNLY REFUSE TO LEAVE... I'LL TAKE NUMBER 27.



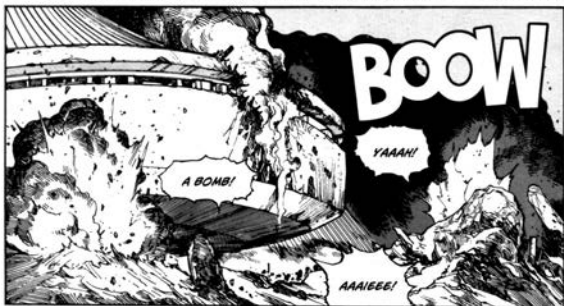
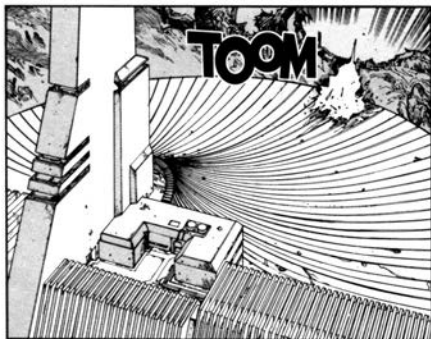
KEI... CAN'T YOU SENSE... THE BUILDING TENSION... AND ENERGY?



ENERGY?



I HAVE A BAD FEELING... AS THOUGH MY CHEST MIGHT EXPLODE...









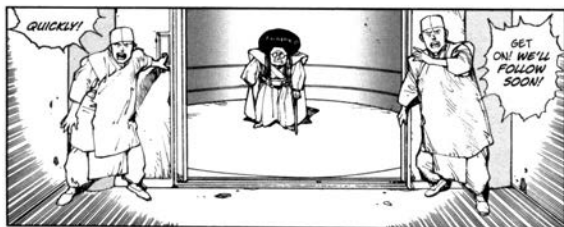








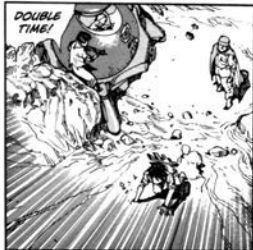


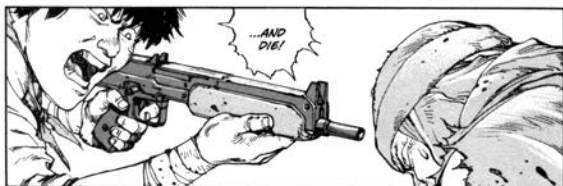




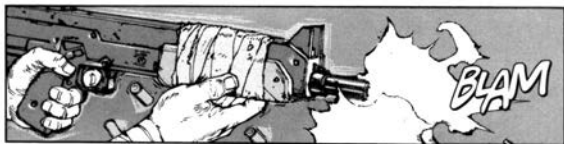














ARE YOU  
SURE IT'S THE  
SAME LITTLE  
GIRL?



A STRANGER  
HAD HER HIDDEN  
IN ONE OF  
THOSE CARE-  
TAKER  
ROBOTS.

SHE LOOKS  
JUST LIKE THE  
KID WE'VE BEEN  
SEARCHING  
FOR.



GOOD!

ALL  
THE PRETTY  
FLOWERS...



... FINALLY  
TOGETHER  
IN ONE BIG  
BOUQUET!



THERE ARE TWO  
MEN GUARDING THE  
STRANGER, BUT HE  
LOOKS PRETTY  
TOUGH.



TAKE FIVE  
OR SIX MORE  
WITH YOU.

IF HE  
GIVES YOU ANY  
TROUBLE, KILL HIM!  
BUT LEAVE THE  
GIRL ALONE.



HEY,  
YOU  
GUYS!

... I DON'T  
WANT HER  
TOUCHED!

LISTEN  
UP!



IN EXACTLY THIRTY MINUTES, TO THE SOUTH OF HERE, WHERE THE FIRE IS BURNING ITSELF OUT...

...THE NEXT ASSAULT WILL BEGIN!



EVERY MAN IS RESPONSIBLE FOR THE CONDITION OF HIS WEAPON. MAKE SURE YOU HAVE ENOUGH AMMUNITION. THEN FORM RANKS AND AWAIT YOUR ORDERS!



GO!



ARE YOU ALL RIGHT, SIR?



TELL ME ABOUT YOUR FORCES-- THEIR WEAPONS AND THEIR MANPOWER.

UH...YES, SIR.



THERE ARE ABOUT FIFTY MEN, BUT ONLY ABOUT HALF HAVE ANY TRAINING. BUT WE HAVE PLENTY OF WEAPONS AND AMMO.

THOSE... THOSE TRAINED SOLDIERS...

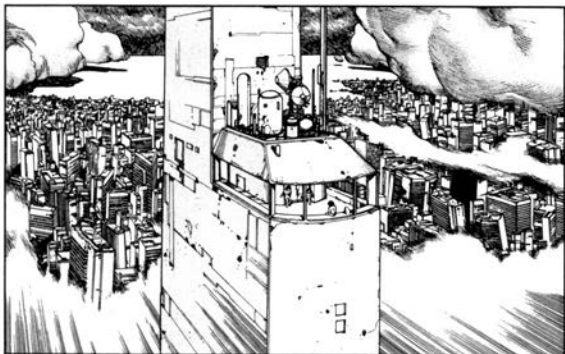
...BY CHANCE, WOULD THEY BE...







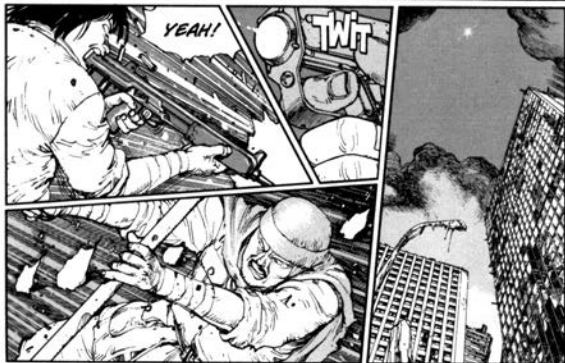








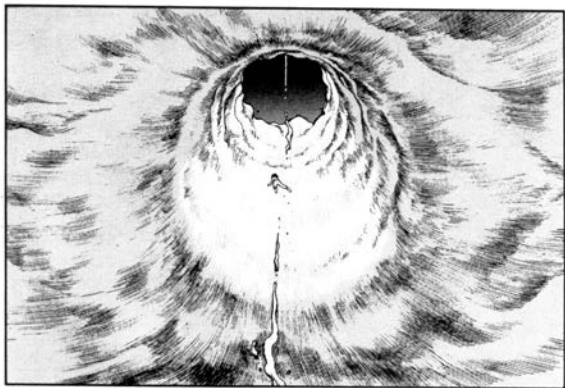






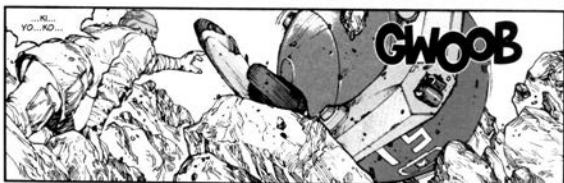


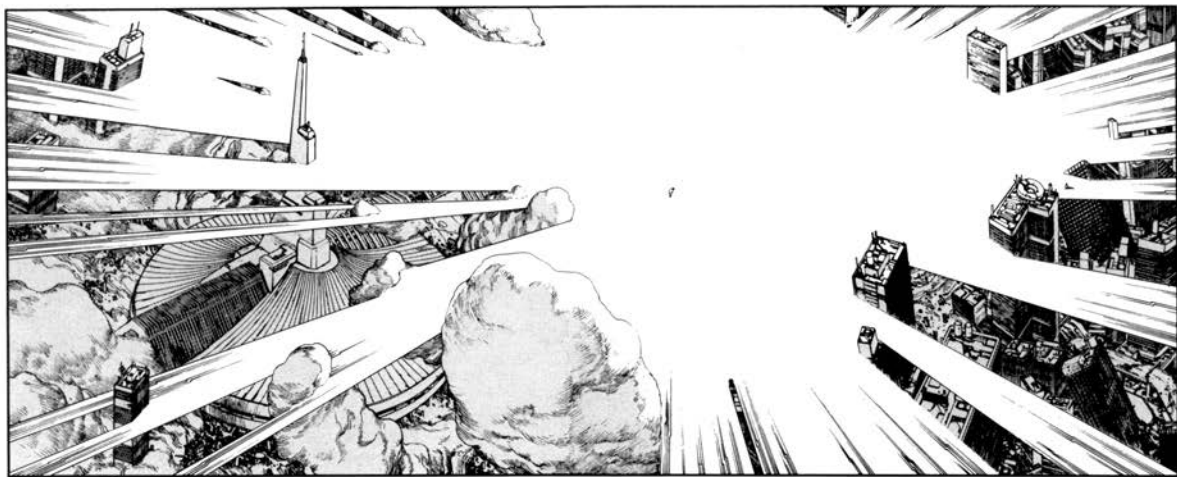




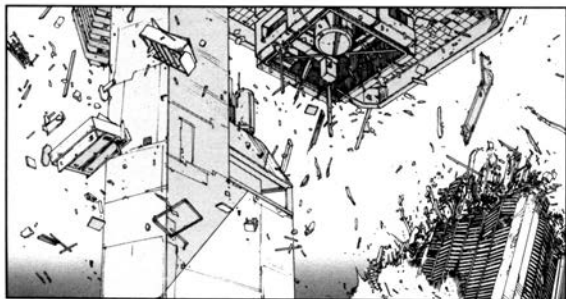
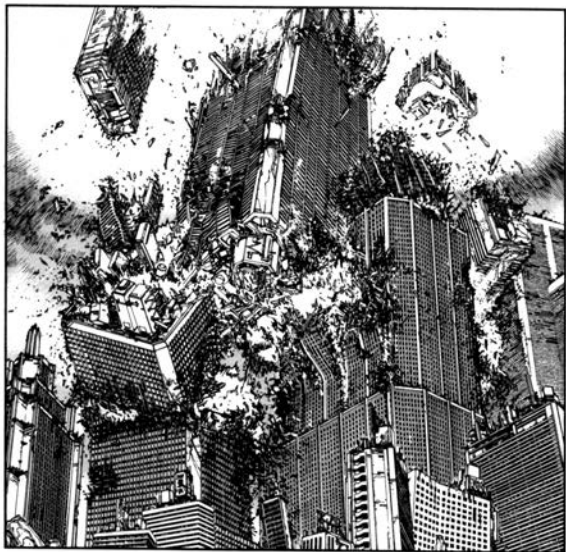


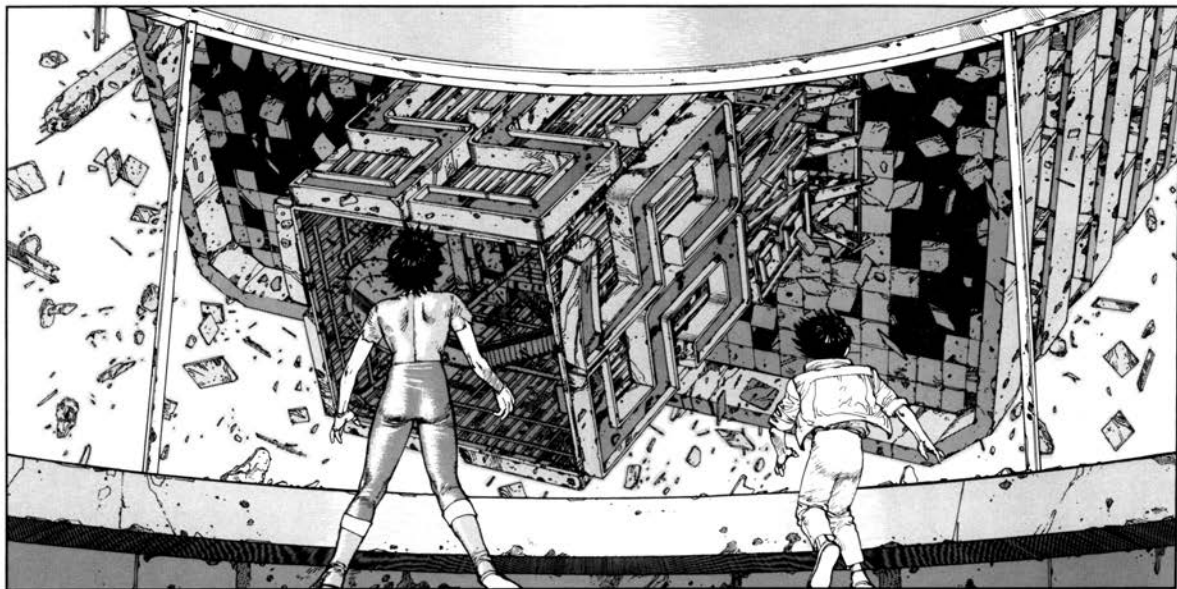


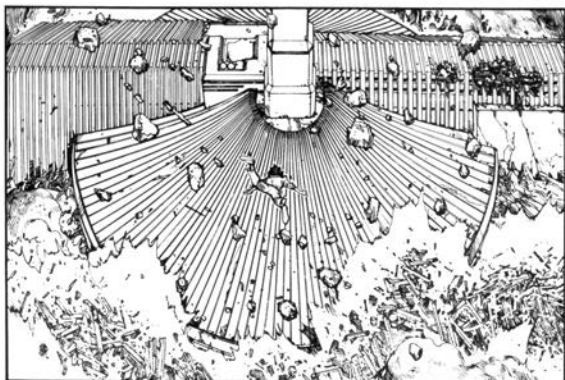


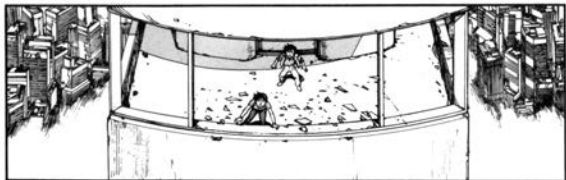






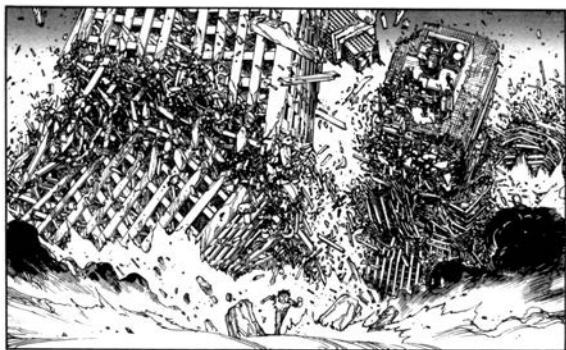


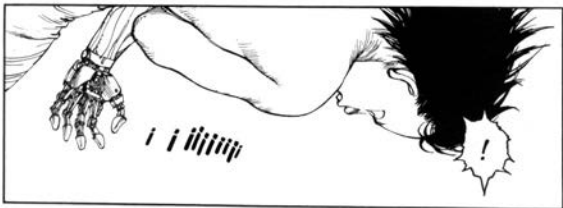




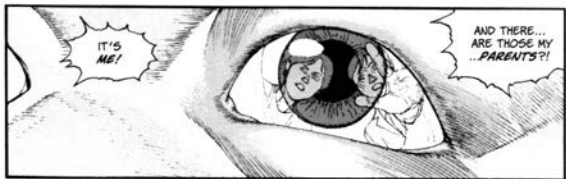




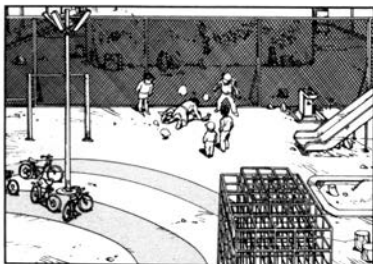


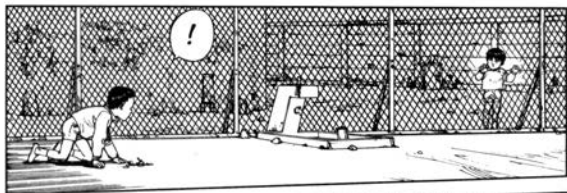






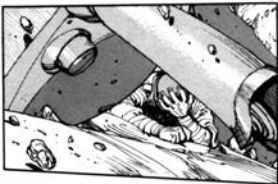
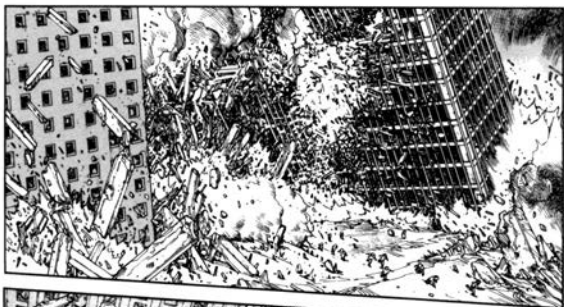


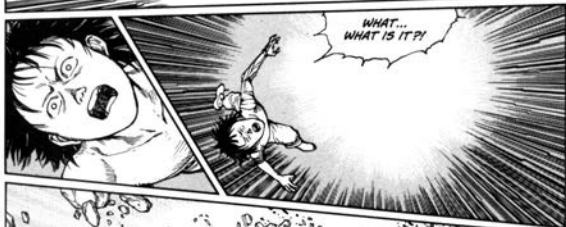


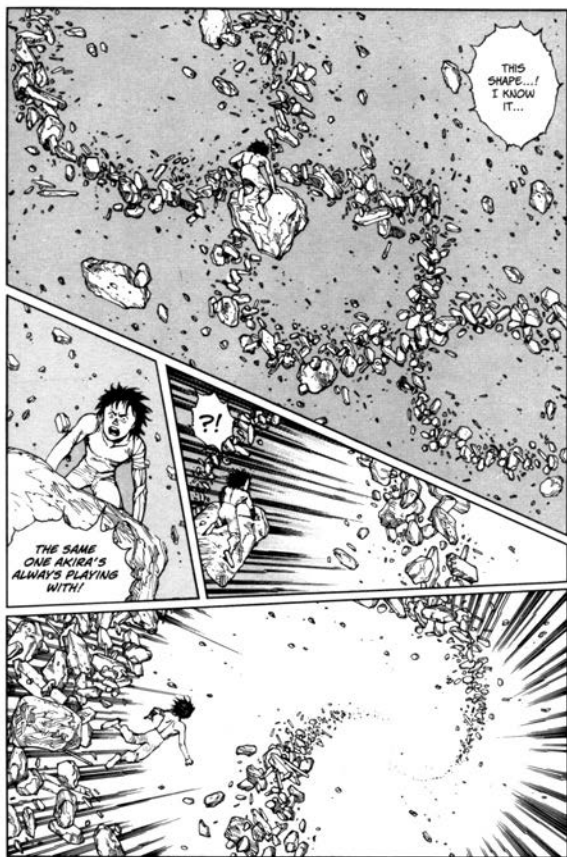




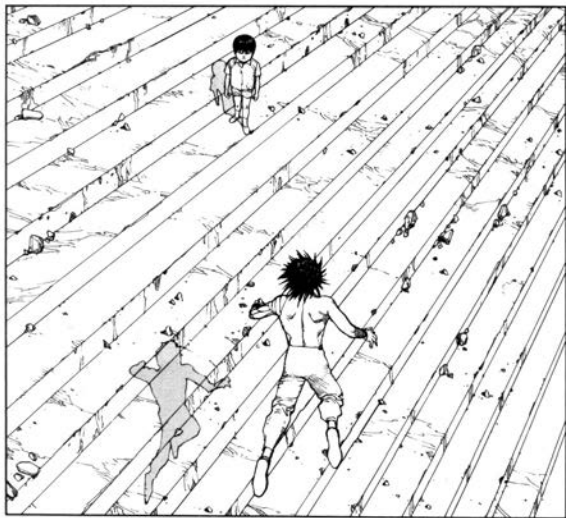




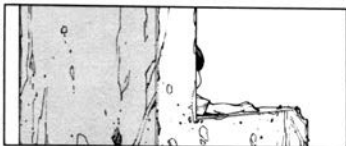


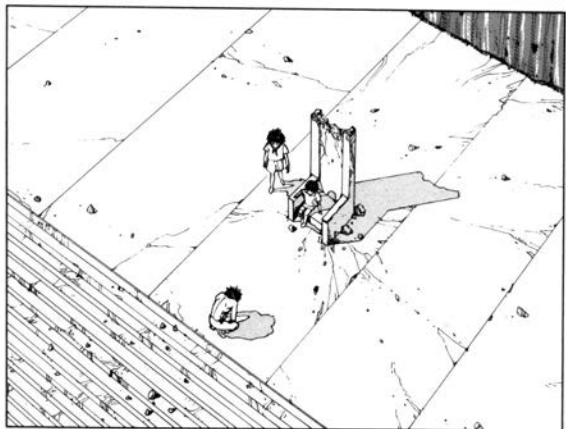
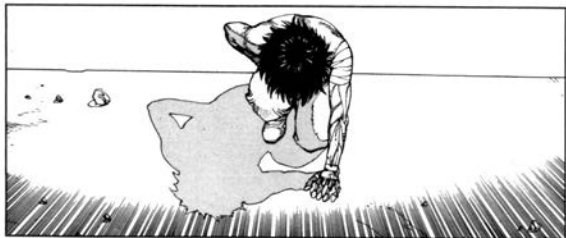




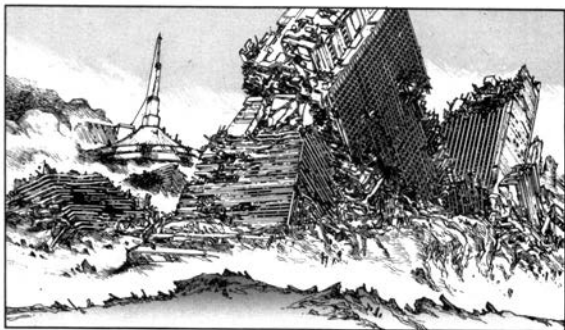


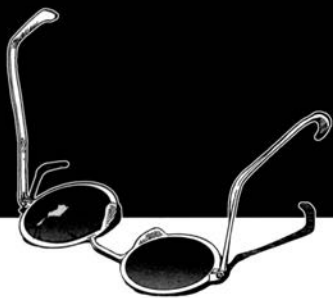














# SUFFERING THE FATE THAT BESET

its namesake three decades earlier, 21st century Neo-Tokyo lies in ruin. Set off by the bullet of a would-be assassin, the godlike telekinetic fury of the superhuman child Akira has once again demolished in seconds that which took decades and untold billions to build. Now cut off from the rest of world, the Great Tokyo Empire rises, with Akira its king, the psychic juggernaut Tetsuo its mad prime minister, and a growing army of fanatic acolytes ready to go to any length to please their masters. Forces on the outside still search for a way to stop Akira, and the answer may lie in the hands of the mysterious Lady Miyako, a powerful member of Akira's paranormal brotherhood. But the solution to harnessing Akira may ultimately be more dangerous than Akira himself!

Nearly twenty years since its original release in Japan, *Akira* remains one of the most widely acclaimed and influential works of graphic fiction, and creator Katsuhiro Otomo has become a legendary storyteller in animation as well as manga. *Akira* is a science-fiction tour-de-force, a breathtaking vision of innocence, infamy, and insanity.

"...as the New Cinema demolished the old Hollywood style of filmmaking...Katsuhiro Otomo...shattered the conventions existing in manga."

— *Asahi newspaper*



アキラ



AKIRA

4

KATSUHIRO  
OTOMO

ISBN 1-56971-526-2

52795>



9 781569 715260



\$27.95 U.S., \$41.95 CANADA  
[www.darkhorse.com](http://www.darkhorse.com)

DARK  
HORSE  
COMICS